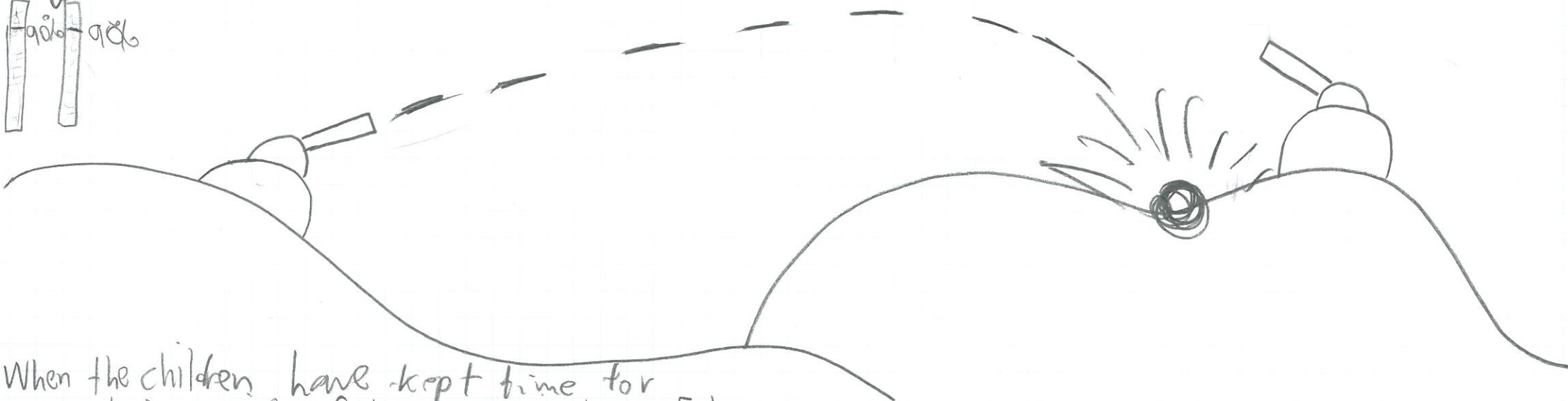
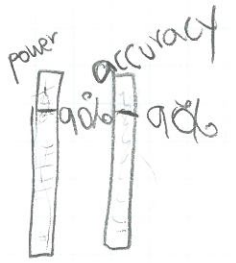


power → player 1 [ ] - [ ] - [ ] - [ ] - [ ] - [ ] - [ ] ← one color  
 accuracy → player 2 [ ] - - - - [ ] - - - - [ ] ← another color



When the children have kept time for a certain period of time (for instance 5s), the tank will fire. The team with the most damage when the song is finished, wins.